

Prospectus Year 6 Curriculum Map

Rule Britannia	Disaster!	Greece Lightning
<p>English: Create contrasting diary entries comparing a day in the life of a Viking child with a present day child. Drama activity – freeze frame events of Battle of Hastings. Debate regarding Viking crime and punishments. Choice of activities from English Quests.</p> <p>Maths: Choice of activities from Maths Quests.</p> <p>History: Use artefacts to find out about the Viking way of life. Research famous Viking raids e.g. Lindisfarne and significant historical figures of the time period. Research Viking settlements. Find out about the Battle of Hastings. Create a timeline of events throughout the period.</p> <p>Geography: Use maps and atlases to locate Viking homelands and areas of Britain where Vikings invaded and settled.</p> <p>Design Technology: Food – use research to design and create a Viking meal. Design and make a Viking shield.</p> <p>Art: Drawing – Creating an image of a Viking longboat. Textiles – create cross-stitch pattern of a scene from the Bayeux tapestry.</p>	<p>English: Create newspaper reports based on Vesuvius erupting in Pompeii. Choice of activities from English Quests.</p> <p>Maths: Create spreadsheets and databases linked to Earthquake data. Choice of activities from Maths Quests.</p> <p>History: Research famous earthquakes/ volcanic eruptions from the past.</p> <p>Geography: Identify fault lines and tectonic plates on a world map. Identify the cause of earthquakes and volcanic eruptions. Research the impact on people and places.</p> <p>Design Technology: Design and make models of volcanoes using a range of materials.</p> <p>Art: Artwork based on Pompeii figures using chalk/charcoal and Modroc.</p> <p>Citizenship: Research the role of charities in providing aid for victims of natural disasters</p> <p>ICT/Computing: Use Morfo or another app to create a virtual volcano expert.</p>	<p>English: Use information from research to debate which is best – Athens or Sparta. Write a newspaper report about the battle of Marathon. Read and write Greek myths; choice of activities from English Quests.</p> <p>Maths: Investigate the work of Pythagoras and other key Greek mathematicians. Choice of activities from Maths Quests.</p> <p>History: Plot timeline of Ancient Greek civilization. Use artefacts e.g. Greek pottery to find out about life in the era. Research everyday life in Ancient Greece using a variety of sources. Find out about the Ancient Greek Olympics.</p> <p>Geography: Locate Greece on a map of Europe. Identify key geographical features of Greece – locate mountains, islands, neighbouring countries and seas.</p> <p>Art: Draw/sketch Ancient Greek pots using observational drawing skills. Construct and decorate a clay pot using coils or a thumb pot.</p> <p>Homework/Independent Learning: Power projects based on 1) Greek myths 2) Modern day Greece.</p>

<p>Citizenship: Explore the qualities of an explorer. Explore the concept of tax – is taxing fair?</p> <p>ICT/Computing: Create ebooks based on famous Viking figures. Use apps to create a tour around a Viking settlement.</p> <p>Homework/Independent Learning: Power projects based on 1) The Vikings and 2) The events of 1066.</p> <p>Other Subject Links: Languages: compare Viking alphabet and English alphabet.</p>	<p>Homework/Independent Learning: Power projects based on 1) Volcanoes and Earthquakes 2) Destruction caused by disasters.</p> <p>Other Subject Links: Music: Creating a musical composition based on images of a volcano erupting.</p> <p>PSHE: Considering what constitutes a disaster. Why do people choose to live in the shadow of a volcano or in an earthquake zone?</p>	<p>Other Subject Links: Languages: Investigate and understand Greek origins of words within the English language.</p> <p>P.E. Explore dance to enact a fight between the Greeks and the Trojans. Explore the different sports that made up the Ancient Greek Olympics.</p> <p>Science: Look at all the factors that have caused Greek temples to erode. Conduct an experiment to find out the impact of erosion on different types of rocks.</p>
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Out of this World	Yes Minister!	The European Union
<p>English: Write play scripts based on an alien landing. Interview an astronaut. Write diary entries about life in space. Write balanced arguments about space exploration. Choice of activities from English Quests.</p> <p>Maths: Scale down measurements to make scale models of planets within the solar system. Calculate distances to different planets. Choice of activities from Maths Quests.</p> <p>History: Find out about key historical space events e.g. Moon landing, Space race. Research key figures related to space e.g. Yuri Gagarin, Neil Armstrong. Find out about historical space disasters.</p> <p>Geography: Plot launch sites on world maps. Research countries with space programmes.</p> <p>Design Technology: Children design and make their own space rocket to a design brief. Work in groups to create a model solar system.</p> <p>Art: Use coloured chalks and shading/texture to create the atmospheric landscape of different planets.</p> <p>Citizenship: What nationalities are there within the International Space Centre? How are they able to interact/live in harmony?</p>	<p>English: Write letters to an MP about a national or local issue. Evaluate a manifesto as a source of persuasive writing. Recount a trip to the Houses of Parliament. Choice of activities from English Quests.</p> <p>Maths: Children solve problems linked to budgeting and money management. Analyse data from statistics – e.g. voting patterns. Choice of activities from Maths Quests.</p> <p>History: Trace the origins of the parliamentary system. Find out about the Gunpowder plot. Find out about the battle for the vote – suffragettes etc.</p> <p>Geography: Use map skills to locate different forms of government across the world. Look at the location of constituencies in the UK. Look at the political party map from the general election – Why are some parties more popular in different areas of the country?</p> <p>Design Technology: Design and make a ‘guy’ of a famous figure within popular culture.</p> <p>Art: Create a poster campaign for a political party and design a logo. Use paints to create a painting based on Houses of Parliament by Claude Monet.</p>	<p>English: Create balanced arguments based on whether or not the UK should remain in the European Union. Take part in a class debate, presenting arguments in full.</p> <p>Maths: Use a range of mathematical skills to complete the flag of the European Union by measuring and plotting the position of the 12 stars, measuring and drawing angles.</p> <p>History: Find out about the history of the European Union, how and why it was formed and how it grew and developed over time</p> <p>Geography: Locate Europe on a map of the world. Identify countries, capital cities and flags of Europe. Find out which countries are members of the EU and find them on a map, their capital cities, the phases of EU expansion, and what is meant by freedom of movement within the EU.</p> <p>Citizenship: Demonstrate a basic understanding of the parliamentary system of the UK and the EU and take part in a debate using information provided. Conduct independent research to find out information about the history of the euro and the countries that have chosen to adopt it as their currency.</p> <p>Art: Research works by key European artists. Use different artistic techniques to recreate some of their masterpieces.</p> <p>Homework/Independent Learning: Power project based on ‘The European Union’.</p>

<p>PSHE: Consider moral implications of funding space programmes at the expense of third world countries. Consider issues of Science vs Religion.</p> <p>ICT/Computing: Use movie programme to create live report of alien landing.</p> <p>Homework/Independent Learning: Power projects based on 1) The Space race and 2) Alien life.</p> <p>Other Subject Links: Science: Research astronaut's diet. Create aliens that are adapted to the environment of different planets. Research environmental conditions of different planets to draw conclusions about which would best support life. Research different time zones around the world.</p> <p>Music: Compose a soundtrack to a video of a shuttle launch.</p> <p>PE: Create an alien dance to 'Sci-fi' music.</p>	<p>Citizenship: Understand the political voting system of the UK, including first-past-the-post voting. Evaluate alternative systems e.g. proportional representation.</p> <p>PSHE: Discuss the importance of rules in society.</p> <p>ICT/Computing: Use ICT to research facts and publish/present work in a variety of ways.</p> <p>Homework/Independent Learning: Power projects based on 1) My political party 2) The Gunpowder Plot.</p> <p>Other Subject Links: Music: Compose a new song based around the title 'If I ruled the world'.</p> <p>Science: Investigate properties of different materials through work on creating 'A Bonfire Guy.'</p>	<p>ICT/Computing: Use ICT to create quizzes based on an aspect of Europe and to research information and present findings in a variety of different ways.</p> <p>Design Technology: Use a range of skills to disassemble a soft toy and recognize the different materials and their properties. Explain some simple features that make the toys safe for children to play with. Explain why some materials are suitable and others are unsuitable for children to play with. Children will explain why it is important to have laws that ensure that toys are manufactured safely.</p>
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