

Prospectus Year 1 Curriculum Map

Poles Apart	Flight	School Days
<p>English: Create a holiday brochure for a contrasting location. Write a fact file about where penguins live. Perform a storyboard drama based on the animation Pingu. Act in the role of weather reporters. Choice of activities from English Quests.</p> <p>Maths: Choice of activities from Maths Quests.</p> <p>Geography: Name and locate the world's continents on a map. Study of Inuit people. Understand and describe the role of a travel agent. Compare and contrast weather across the world – present ideas as a weather reporter.</p> <p>Design Technology: Design and create a role play area for a travel agent.</p> <p>Art: Use a range of painting techniques to create artwork depicting the Northern Lights.</p> <p>PSHE/Citizenship: Explore the idea of animal captivity. Is it right to keep animals in zoos? Are we protecting them or imprisoning them?</p> <p>Music: Children explore 'A'Keelie', an African song. Children make musical instrument using natural products to accompany the music.</p>	<p>English: Write messages to attach to balloons. Create diary entries about a hot air balloon ride. Create fact files about topical figures. Write postcards from a holiday destination. Choice of activities from English Quests.</p> <p>Maths: Sort creatures that fly into Venn diagrams made from giant hoops. Choice of activities from Maths Quests.</p> <p>History: Research and present information based on the first ever flight. Learn about significant figures in the history of flight such as Sir Frank Whittle and the Wright Brothers.</p> <p>Geography: Learn about the migration of birds and map out migration patterns. Locate popular flight destinations a map.</p> <p>Design Technology: Use papier-mâché techniques to create and decorate their own hot air balloons. Use junk modelling to create their own rocket ships.</p> <p>Art: Recreate an impressionist painting of a hot air balloon.</p> <p>Music: Children compose their own flight music to create a 'flying' soundscape.</p>	<p>English: Write a recount of a trip to a Victorian school room or museum. Describe differences between schools of the past and modern day schools. Write a set of instructions for a playground game. Write a letter to a local museum. Choice of activities from English Quests.</p> <p>Maths: Research their favourite playground game and record in a bar chart. Choice of activities from Maths Quests.</p> <p>History: Compare modern day schools and schools in the past. Identify key similarities and differences. Find pictures from the history of their own school – sequence to create a timeline.</p> <p>Geography: Investigate the local area around the school. Identify key features of the school and its grounds. Identify own classroom on a simple plan of the school. Use the plan of the school to follow directions to another place.</p> <p>Design Technology: Children draw and design their own perfect school.</p> <p>Art: Create a pastel/painting of the school in the style of L.S. Lowry.</p> <p>Music: Sing a range of playground songs and rhymes.</p>

<p>Homework/Independent Learning: Power Projects based on 1) Life on the Ice 2) A day in the life of a Polar animal.</p> <p>Other Subject Links:</p> <p>Science: Understand that Arctic regions have less/more hours of daylight than in the UK depending on the time of year. Identify ways that animals and humans adapt to their environments. Carry out investigations into how materials change at different temperatures. Explore contrasting habitats.</p>	<p>Citizenship: Discuss job roles at an airport and the qualities needed to carry out these roles.</p> <p>ICT/Computing: Use programmes such as 'I can Animate' to explain the role of a pilot.</p> <p>Homework/Independent Learning: Power projects based on 1) Fantastic Flying Machines 2) Aeroplanes.</p> <p>Other Subject Links:</p> <p>Science: Make and test paper aeroplanes. Investigate and test how a hot air balloon works.</p>	<p>P.E.: Children take part in a variety of playground games/School sports.</p> <p>Citizenship: Why do we need rules and routines in school? Should all children be able to go to school?</p> <p>Homework/Independent Learning: Power projects based on 1) Our School 2) Victorian School Days.</p> <p>Other Subject Links:</p> <p>Science: Identify and name plants, wildlife and trees found in the school grounds. Identify other common British garden plants, wild plants and trees.</p>
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Get out of My Swamp!	Toys	Europe: Landmarks & Landscapes
<p>English: Write a fact file for a swamp. Describe a fairy tale character. Read and re-tell traditional fairy tales. Read and write stories/poems with predictable patterns e.g. 'Each Peach Pear Plum'. Write instructions for making gingerbread men. Choice of activities from English Quests.</p> <p>Maths: Measure and compare the length and height of beanstalks and giant's footsteps. Measure weight and capacity when making gingerbread men. Choice of activities from Maths Quests.</p> <p>History: Identify features of a historical castle.</p> <p>Geography: Discuss what a map is and why we need them. Make a simple map of the settings in Shrek. Identify features of the local area. Take photos of different types of buildings and compare the local area to the fairy tale world in Shrek. Draw pictures and label features of the local area.</p> <p>Design Technology/Art: Use natural materials to make a shelter/den. Used natural materials to make a sculpture in the style of Andy Goldsworthy. Find out how gingerbread men are made. Bake and decorate gingerbread men. Create a silhouette picture of a fairy tale castle.</p>	<p>English: Write captions for photographs from the Teddy Bear's Picnic. Re-tell traditional tales – Goldilocks and the Three Bears. Write a description of a favourite toy. Choice of activities from English Quests.</p> <p>Maths: Create a class pictogram to show favourite toys. Sort toys according to one criteria. Use time language. Choice of activities from Maths Quests.</p> <p>History: Recognise the difference between toys of the past and toys of today. Sequence toys from today and those from previous generations in a timeline.</p> <p>Geography: Compare toys from around the world.</p> <p>Design Technology: Design and make a peg doll or a sock puppet.</p> <p>Art: Teddy Bear art work based on the work of AA Milne. Create toy collages.</p> <p>Music: Compose a piece of music to represent a toy shop.</p> <p>ICT/Computing: Create pictures of toys using a paint programme or drawing app. Take photos of toys and type captions using apps such as 'Popplet.'</p>	<p>English: Write postcards from a holiday destination in Europe. Children to write information texts in the form of posters about different modes of transports that can be used to travel to Europe. Read fiction books linked to theme for example: 'Olivia goes to Venice' by Ian Falconer and 'Linnea in Monet's Garden' by Cristina Bjork.</p> <p>Maths: Read climate charts for weather in European countries from holiday brochures (with assistance).</p> <p>History: Learn about historical landmarks in Europe. Learn about the history of art and artists in Europe.</p> <p>Geography: Identify the major countries that make up Europe on a map. Identify a range of ways of travelling to Europe from the UK. Locate famous landmarks in Europe on a map. Gather key facts about a holiday destination in Europe.</p> <p>Music: Learn and perform traditional songs from other European countries in a foreign language.</p> <p>MFL: Learn some basic vocabulary in European languages.</p> <p>Art: Use simple impressionist techniques to create their own interpretations of the work of Claude Monet.</p>

<p>Music: Compose music to tell the story of 'The Three Billy Goats Gruff'.</p> <p>ICT/Computing: Use 'Puppet Pals' or other programmes/apps to create a digital version of a fairy story.</p> <p>Homework/Independent Learning: Power project based on Shrek.</p> <p>Other Subject Links:</p> <p>Science: Compare and sort materials when deciding which materials are best for the three little pigs to build houses out of. What does waterproof mean? What is the best material for a roof? Find out how to grow a beanstalk from a seed. Name the parts of a plant.</p> <p>PE: Use our bodies to create a sequence of movements to tell the story of 'The Three Billy Goats Gruff'.</p>	<p>Homework/Independent Learning: Power projects based on 1) Toys from the past 2) Toys of the future.</p> <p>Other Subject Links:</p> <p>Science: Recognise and name the variety of materials that toys are made from. Investigate how toys move, for example pushes and pulls.</p> <p>PE/Dance: Create and perform a dance sequence about a magical toy shop.</p>	
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